

## Klamath

Population: Population density:	ca. 300 humans low
Terrain	slightly hilly and lots of woods
Governmental system:	Grassroots democratic citizen's assembly, when something important needs to be debated. Otherwise a peaceful anarchy.
Who currently reigns:	No one rules Klamath. Important persons are noted later.
Military:	None.
Police:	None.
Electrical power supply:	None.
Vehicle provision:	Klamath can offer wood for wood combustion engines. Apart from that, there is nothing.
Livestock provision:	Brahmin and horses are well taken care of.
Average education:	Low to medium.
What the law says about:  → Theft → Murder → Assault → Drugs → Gambling → Cheating at gambling → Prostitution → Alcohol	Klamath has no prison, no resources for one and no true sheriff. The consent in town looks something like this:  Compensation public hanging Compensation and/or exile, depending on the degree Legal Legal Compensation and exile Legal Legal
Average prices for: → Iguana-on-a-stick → Nuka-Cola → A good, stomach filling lunch → A liter of clear, filtered water → A Jet Canister → A good room for the night → A bath	→ about 3 \$ → about 5 \$ (store price) → about 10 \$ → about 5 \$ → about 30 \$ → about 25 \$ → about 50 \$ (without company)
This city in three words:	Trapper and Farmer

Klamath is a town of trappers and farmers. The people there are hard but honest, despite their proximity to the Den. They like to trade with strangers, including the Wild Tribes in their area.

## History

No one can remember the founding story of this town. It probably began as a simple grouping of Scavengers that were looking for protection in the ruins of the town. Quickly other survivors joined and with the appearance of the mutated Geckos a food and trade goods source was found.

## Overview over the districts

**Downtown:** This part of the town contains the two bars, 'Buckner's' and the 'Golden Gecko', both with attached distillery. Furthermore Sally Dunton's Bathhouse can be found there – with the best prostitu- erm, we mean life guards, this side of Reno. Both bars are also places to trade.

**Trapper Town:** The main living area of Klamath, to the west of Downtown. Most trappers live in the ruins of the houses, as do a lot of the other residents of the town. Apart from residential buildings there isn't much of note there – to the north of Trapper Town are a few tunnels and caves, that had been the source of Klamath's great rat plague as recently as five years ago.

**The woods:** The woods to the south of Klamath are the most important hunting grounds of the trappers. There are just a few, singular and small huts there – be careful when entering, most trappers prefer putting in traps to throwing spears or damaging skins with bullets.

**Grazing Grounds:** To the north of Klamath are the grazing grounds for the town's Brahmin. Those are no big herds, but rather just several dozen milk brahmin.

## Important Persons

**Sally 'Big Nose' Dunton:** Sally Dunton, the lady with the big nose, is the mother of Buck and Chuck and the owner of the bathhouse. Apart from normal bathes, she also rents out the services of her girls as 'lifeguards' that turn a common bath into an unforgettable experience.

**The Dunton Twins:** Buck and Chuck are the hard bad boys of Klamath. The sons of Sally are often accused of Brahmin rustling and are responsible for many bar brawls in the 'Golden Gecko'.

**Smiley:** The authority when it comes to geckos is Smiley the trapper. He knows everything that one needs to know about hunting geckos and even claims to know the source of the golden geckos. He is engaged to Ardin Buckner.

**Maida Buckner:** Ardin's daughter takes care of the bar services and the trading at Buckner's. She is a hard, but fair trader, that doesn't mind providing strangers with information – against hard, but fair payment.

**Ardin Buckner:** The mother of Maida and fiancé of Smiley. Nowadays, she only takes care of the rooms at the Buckner's. The bar service and trading she leaves nearly completely to her daughter.

**Sajag:** The owner of Klamth's second bar, the 'Golden Gecko'. Sajag is always looking for ways to outdo the competition and increase his profits. In the golden gecko things are a lot rougher than in the Buckner's, where they prefer quiet business.