

Ranged weapons - Rifles

Rifles and sniper rifles:

(These weapons are used two handed, unless stated otherwise!)

(Tuning can change the range division. All range divisions given in this list apply to iron sight/standard models!)

(Please look up the effects of tunings in the tuning list)

(If an encounterable versions requires a prior, other tuning to work, that version will have that tuning as well. For example, an infrared scope means that the mounting rails and the infrared light are both there as well)

(Prices are not guaranteed!)

Colt Rangemaster Hunting rifle 																			
Ammunition:	.223 Remington																		
Price:	500 \$																		
Damage:	2 D6 + 6																		
Maximum range:	140 + PE * 4																		
Size:	Big																		
Rarity:	very common																		
Range division:	<table border="0"> <tr> <td>CQC:</td> <td>Up to 30 cm: -10 to rifles</td> </tr> <tr> <td>Close range:</td> <td>Up to 60 cm: no adjustment</td> </tr> <tr> <td>Middle range:</td> <td>Up to 90 cm + PE * 4: +10 to rifles</td> </tr> <tr> <td>far range:</td> <td>+20 cm: +5 to rifles</td> </tr> <tr> <td>extreme range:</td> <td>+30 cm: -5 to rifles</td> </tr> </table>	CQC:	Up to 30 cm: -10 to rifles	Close range:	Up to 60 cm: no adjustment	Middle range:	Up to 90 cm + PE * 4: +10 to rifles	far range:	+20 cm: +5 to rifles	extreme range:	+30 cm: -5 to rifles								
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extreme range:	+30 cm: -5 to rifles																		
AP Costs:	4 for common shot 5 for aimed shot 2 to reload																		
Ammunition feeding:	5 shot exchangeable magazine, the same as the .223 Pistol uses																		
Min. strength:	5																		
Weight:	Gun: 7 pounds 5 shot magazine: 2 pounds																		
Special rule:	If this gun is tapered, it becomes the .223 Pistol																		
Encounterable versions:	<table border="0"> <tr> <td>Standard model:</td> <td>very common</td> </tr> <tr> <td>With mounting rails:</td> <td>quite common</td> </tr> <tr> <td>With scope:</td> <td>quite common</td> </tr> <tr> <td>With bipod:</td> <td>common</td> </tr> <tr> <td>With heavy barrel:</td> <td>quite common</td> </tr> <tr> <td>With lamp (light bulb/LED):</td> <td>rare</td> </tr> <tr> <td>With infrared scope:</td> <td>very rare</td> </tr> <tr> <td>With threaded barrel:</td> <td>rare</td> </tr> <tr> <td>With silencer:</td> <td>rare</td> </tr> </table>	Standard model:	very common	With mounting rails:	quite common	With scope:	quite common	With bipod:	common	With heavy barrel:	quite common	With lamp (light bulb/LED):	rare	With infrared scope:	very rare	With threaded barrel:	rare	With silencer:	rare
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With infrared scope:	very rare																		
With threaded barrel:	rare																		
With silencer:	rare																		
Description:	This semi auto hunting rifle was all the rage with sports shooters before the war. Afterwards it became a reliable all purpose gun.																		

Garand M1		
Ammunition:	.30-06	
Price:	550 \$	
Damage:	3 D6 + 2 D3	
Maximum range:	170 + PE *4	
Size:	Big	
Rarity:	Common	
Range division:	CQC: Close range: Middle range: far range: extreme range:	Up to 35 cm: +5 to rifles Up to 70 cm + PE * 4: +10 to rifles +35 cm: no adjustment +35 cm: -5 to rifles +30 cm: -10 to rifles
AP Costs:	4 for common shot 5 for aimed shot 2 to reload when the gun is empty 5 to reload if there is ammunition left in the gun	
Ammunition feeding:	8 Schuss En-Bloc Clip	
Min. strength:	5	
Weight:	Gun: 9 pounds 8 en bloc clip: 2 pounds	
Special rule:	None / see AP costs	
Encounterable versions:	Standard model: With mounting rails: With scope: With heavy barrel: With lamp (Light bulb/LED): With infrared scope: With laser sights: With red dot sight:	common rare common common very rare Very rare Rare Rare
Description:	The American rifle of World War II and of the Korea War. Incredibly versatile and robust, even if “tactical reloads” aren’t very easy. Even long after World War III quite popular.	

Mauser K98k		
Ammunition:	8 mm Mauser	
Price:	500 \$	
Damage:	3 D6 + 4	
Maximum range:	190 + PE *4	
Size:	Big	
Rarity:	Common	
Range division:	CQC: Close range: Middle range: far range: extreme range:	Up to 40 cm: -5 to rifles Up to 70 cm: no adjustment Up to 110 cm + PE *4: +10 to rifles +40 cm: + 5 to rifles +40 cm: -10 to rifles
AP Costs:	5 for common shot 6 for aimed shot 2 to reload	
Ammunition feeding:	5 shot fixed magazine reloaded by exchangeable stripper clip	
Min. strength:	5	
Weight:	7 pounds and 0,5 pounds 5 shot stripper clip	
Special rule:	None	
Encounterable versions:	Standard model: With mounting rails: With scope: With laser sights: With red dot sight: With bipod: With lamp(LED/Lightbulb):	common common common very rare very rare rare very rare
Description:	The Karabiner 98k (that translates to "Carbine 98 short" was introduced into the German army shortly before the start of World War II, to replace the prior standard rifle, which was simply the longer version of this gun. At the end of World War II, it had become pretty useless as a weapon of war. The trend (already begun in World War II) was to go with compact, fully automatic assault rifles in slightly smaller calibers. The K98k was none the less a good, robust weapon that many militaries world wide surplussed quite cheaply. World wide, this shortened rifle became quite popular with sports shooters and hunters.	

M72 Gauß Rifle		
Ammunition:	2mm EC	
Price:	4000 \$	
Damage:	1 D10 + 3 D6 (repeatable)	
Maximum range:	270 + PE * 5	
Size:	Big	
Rarity:	Very rare	
Range division:	CQC: Close range: Middle range: far range: extreme range:	Up to 50 cm: -10 to rifles Up to 100 cm: -5 to rifles Up to 160 cm: to adjustment Up to 230 + PE * 5: +10 to rifles +40 cm: +5 to rifles
AP Costs:	4 for common shot 5 for aimed shot 2 to reload	
Ammunition feeding:	10 shot curved, replaceable magazine	
Min. strength:	5	
Weight:	Weapon: 10 pounds 10 shot magazine: 1 pound	
Special rule:	None	
Encounterable versions:	Standard model: With mounting rails: With scope: With bipod: With laser sights: With red dot sight: With lamp(LED/light bulb):	Very rare Very rare Very rare Very rare Very rare Very rare Very rare
Description:	The German M72 is a weapon that accelerates a magnetic bolt, via electromagnets, to relativistic speeds. The effects whenever something is hit are very destructive.	

Gunrunner Callahan Revolver Rifle																	
																	
Ammunition:	.44 Magnum																
Price:	400 \$																
Damage:	1 D6+6																
Maximum range:	120 + PE * 3																
Size:	Big																
Rarity:	Quite common																
Range division:	<table border="0" style="width: 100%;"> <tr> <td style="width: 50%;">CQC:</td> <td>Up to 20 cm: +5 to rifles</td> </tr> <tr> <td>Close range:</td> <td>Up to 40 cm + PE *3: +10 to rifles</td> </tr> <tr> <td>Middle range:</td> <td>+20 cm: no adjustment</td> </tr> <tr> <td>far range:</td> <td>+20 cm: -5 to rifles</td> </tr> <tr> <td>extreme range:</td> <td>+20 cm:-10 to rifles</td> </tr> </table>	CQC:	Up to 20 cm: +5 to rifles	Close range:	Up to 40 cm + PE *3: +10 to rifles	Middle range:	+20 cm: no adjustment	far range:	+20 cm: -5 to rifles	extreme range:	+20 cm:-10 to rifles						
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Middle range:	+20 cm: no adjustment																
far range:	+20 cm: -5 to rifles																
extreme range:	+20 cm:-10 to rifles																
AP Costs:	5 for common shot 6 for aimed shot 2 AP to reload per shot, 1 AP if the ammunition is carried in a cartridge belt 2 AP to reload it fully with a speed loader																
Ammunition feeding:	6 shot revolver drum, that swings out																
Min. strength:	5																
Weight:	8 pounds gun 1 pound 6 shot .44 Magnum																
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With cartridge pouch:	Common																
Special rule:	None.																
Description:	The Gunrunner Callahan Revolver Rifle is pretty much nothing but a .44 Magnum revolver with a shoulder stock instead of a pistol grip and a somewhat longer and heavier barrel. This allows the .44 Magnum enthusiast to only carry one type of ammo and still have the advantage of longer range a rifle allows. This leaves only one question: Do you feel lucky, punk?																

SKS



Ammunition:	5 mm Soviet	
Price:	450 \$	
Damage:	2 D6 + 4	
Maximum range:	100 + PE *4	
Size:	Big	
Rarity:	Quite common	
Range division:	CQC: Close range: Middle range: far range: extreme range:	Up to 20 cm: +5 to rifles Up to 45 cm + PE * 4: +10 to rifles +15 cm: no adjustment +20 cm: -5 to rifles +20 cm: -10 to rifles
AP Costs:	4 for common shot 5 for aimed shot 3 to reload when the gun is empty	
Ammunition feeding:	10 shot internal magazine reloaded with a single stripper clip	
Min. strength:	5	
Weight:	Gun: 7 Pounds 10 round stripper clip: 1 pound	
Special rule:	Can be outfitted to use the exchangeable 30 round magazines of the AK 112 by a good gunsmith.	
Encounterable versions:	Standard model: With mounting rails: With scope: With heavy barrel: With laser sights: With red dot sight: Using 30 round mags:	common rare common common Rare Rare Rare
Description:	Designed by Soviet weapons designer Sergei Simonov and based on his earlier work creating a much larger, single shot anti tank rifle, the SKS is a handy, cheap rifle firing an intermediate cartridge.	

Winchester Model 73 																	
Ammunition:	.44 -40 Colt																
Price:	400 \$																
Damage:	1D3+7																
Maximum range:	120+ PE * 3																
Size:	Big																
Rarity:	Quite common																
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extreme range:	+20 cm:-10 to rifles																
AP Costs:	5 for common shot 6 for aimed shot 2 AP to reload per shot, 1 AP if the ammunition is carried in a cartridge belt																
Ammunition feeding:	15 shot fully integrated magazine tube, the cartridges are loaded singly and by hand																
Min. strength:	5																
Weight:	8 pounds Gun 3 pounds 15 shot																
Special rule:	If this weapon is tapered, it becomes the Winchester Pistol It is impossible to use armor piercing ammunition with this rifle.																
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With heavier barrel:	Quite common																
With cartridge pouch:	Quite common																
Description:	The Winchester 73, also known as the "gun that won the West" was produced a million times by Winchester alone. The most common version found in the Wasteland was first produced in 2023 for the 150th birthday of this rifle. In a more modern, robust form it was, thanks to many commercials and worries due to the deteriorating geo political situation, a great success. Just like in 1873, the shorter carbine version proofed the most popular, which gave the wasteland a lightweight, easy to carry and very dangerous weapon, especially on short ranges.																

Winchester Model 86



Ammunition:	.45-70 Government	
Price:	600 \$	
Damage:	3 D6 + 3	
Maximum range:	150 + PE * 3	
Size:	Big	
Rarity:	Quite common	
Range division:	CQC: Close range: Middle range: far range: extreme range:	Up to 30 cm: +5 to rifles Up to 60 cm + PE *3: +10 to rifles +30 cm: no adjustment +30 cm: -5 to rifles +30 cm:-10 to rifles
AP Costs:	5 for common shot 6 for aimed shot 2 AP to reload per shot, 1 AP if the ammunition is carried in a cartridge belt	
Ammunition feeding:	8 shot underbarrel tube magazine. Cartridges are put in the back, one by one.	
Min. strength:	5	
Weight:	9 pounds weapon 3 pounds 8 shot in the integrated tube magazine	
Special rule:	None	
Encounterable versions:	Standard model: With mounting rails: With scope: With laser sight: With red dot sight: With lamp (LED/light bulb): With heavy barrel: With cartridge pouch:	very common common common rare rare rare quite common very common
Description:	The Winchester 73 was very popular in the West, but due to its weak locking action, not able to handle larger calibers like .45-70 used by the US government. As had happened a lot before and after, John Moses Browning appeared, invented a better, stronger lock and sold the patent to Winchester, who quickly brought out the Model 86 to the market.	

Winchester Model 95

Ammunition:	.405 Winchester	
Price:	700 \$	
Damage:	3 D6 + 1 D3 + 2	
Maximum range:	170 + PE * 3	
Size:	Very big	
Rarity:	Rare	
Range division:	CQC: Close range: Middle range: far range: extreme range:	Up to 40 cm: -5 to rifles Up to 70 cm: +5 to rifles Up to 120 cm + PE *4: +10 to rifles +30 cm: no adjustment +20 cm: -10 to rifles
AP Costs:	5 for common shot 6 for aimed shot 2 AP to reload per shot, 1 AP if the ammunition is carried in a cartridge belt	
Ammunition feeding:	Built in 4 shot magazine, loaded by hand, cartridge by cartridge	
Min. strength:	6	
Weight:	9 pounds gun 1,5 pounds 4 Shot	
Special rule:	None.	
Encounterable versions:	Standard model: With mounting rails: With laser sight: With red dot sight: With scope: With heavy barrel: With lamp (light bulb/LED): With cartridge pouch:	rare rare very rare very rare rare rare very rare rare
Description:	The Winchester 95, another design by John Moses Browning, is a lever action rifle. It's ammunition is not in a tubular magazine, but in top loaded block magazine, which allows all kinds of ammunition to be used. Theodor Roosevelt, who made the gun famous on an Africa Safari after his time as president, where he called it the "Big medicine" against lions and buffalos, would have had quite some success against smaller elephants with this gun chambered for .405 Winchester.	