

**Energy weapons:**

(These weapons are used two handed, unless stated otherwise!)

(Tuning can change the range division. All range divisions given in this list apply to iron sight/standard models!)

(Please look up the effects of tunings in the tuning list)

(If an encounterable versions requires a prior, other tuning to work, that version will have that tuning as well. For example, an infrared scope means that the mounting rails and the infrared light are both there as well)

(Prices are not guaranteed!)

Remington Mk 18a **Laser Rifle**



Ammunition:	Big energy cell	
Price:	2700 \$	
Damage:	4 D6 + 10 Laser	
Maximum range:	240 + PE * 5	
Size:	Very big	
Rarity:	Rare	
Range division single shot:	CQC: Close range: Middle range: far range: extreme range:	Up to 50 cm: No adjustment Up to 100 cm: -5 to rifles Up to 140 cm: No adjustment Up to 200 cm + PE * 5: +10 to rifles +40 cm: +5 to rifles
AP Costs:	5 for common shot 6 for aimed shot 2 to reload	
Ammunition feeding:	Exchangeable energy cell, good for 12 shots	
Min. strength:	4	
Weight:	Weapon: 12 pounds Big energy cell 1 pound (12 Shot)	
Special rule:	This <b>laser rifle</b> has no iron sights. One aims it via a laser sight, that becomes the cutting laser as the trigger is depressed.	
Encounterable versions:	Standard model: With mounting rails: With scope: With bipod:	Rare. Rare Very rare Very rare
Description:	The Remington laser rifle proved quite popular with American troops in the war against China due to its long range. Unfortunately, against harder targets, it lacked penetration power.	

## YK42B Pulse Rifle



Ammunition:	Big energy cell	
Price:	4000 \$	
Damage:	3 D6 + 6 Electrical	
Maximum range:	150 cm + PE * 4	
Size:	Big	
Rarity:	Very rare	
Range division single shot:	CQC: Close range: Middle range: far range: extreme range:	Up to 30 cm: +5 to rifles Up to 60 cm + PE * 4: +10 to rifles +30 cm: No adjustment +30 cm: -5 to rifles +30 cm: -10 to rifles
AP Costs:	4 for common shot 5 for aimed shot 2 to reload	
Ammunition feeding:	Exchangeable energy cell, good for 10 shots	
Min. strength:	4	
Weight:	9 pounds weapons 1 pound big energy cell (10 shots)	
Special rule:	Double damage against power armor.	
Encounterable versions:	Standard model: With mounting rails: With scope: With lamp(light bulb/LED): With red dot sight: With laser sights:	Very rare Very rare Very rare Very rare Very rare Very rare
Description:	Just like the pulse pistol, the pulse rifle was developed by the Yuma Flats Energy Consortium. The rifle version does a lot more damage and has more range than the pistol.	