

Angel's Boneyard

Population: Population density:	99.895 (Census of 2240) low
Terrain	Lightly hilly plain
Governmental system:	Parliamentary, federal republic, part of the New California Republic
Who currently reigns:	President Tandi Aradesh (NCR) Mayor Maya Sanchez
Military:	The New California Rangers (NCR in short)
Police:	Federal Police
Electrical power supply:	The Boneyard draws its power from a nuclear reactor. There is also some thought about dotting the nearby coast with wind or water power generators.
Vehicle provision:	The Boneyard lacks nearby woods for wood fuel, but one can obtain bio diesel, mostly won from algae, some also won from Brahmin dung.
Livestock provision:	Brahmin and horses are not cared for badly.
Average education:	Medium to high
What the law says about: → Theft → Murder → Assault → Drugs → Gambling → Cheating at gambling → Prostitution → Alcohol	→ Fine and six months of jail → Death penalty for willful intent, otherwise jail → Fine or jail → Illegal. Possession, use or selling: 5 years of jail → Illegal. Getting caught gambling for money means a fine (700 \$) or one year of prison → See gambling. → Illegal. Both client as well as service provider get one year of jail. → Legal.
Average prices for: → Iguana-on-a-stick → Nuka-Cola → A good, stomach filling lunch → A liter of clear, filtered water → A Jet Canister → A good room for the night → A bath	→ about 7 \$ → about 5 \$ → about 30 \$ → about 2 \$ → about 350 \$ → about 50 \$ → about 45 \$
This city in three words:	Ruins and beginnings.

Angel's Boneyard, as the town is called nowadays as part of the New California Republic, contains the former city of Los Angeles.

History:

Los Angeles, being the second largest city of the USA, was hit badly in the Great War. A great part of the 5 million inhabitants died on October 23rd in the bombardment, nearly all others in the week long fire storms, due to radiation poisoning or due to the sickness that followed the piles of bodies.

Few survivors had the luck to hide in the Vault-Tec Demonstration-Vault, that was only built as a demonstration and survived there until the firestorms where over. Despite this Vault not being a part of Project Safehouse, Vault-Tec spared no expenses. It was a completely functional Vault.

The survivors of the Great War built their first settlement in their old home city, the Adytum, founded in the northern sub urbs of Los Angeles. The Adytum was a chained, secluded area, that was easily defensible against raiders and looters. In 2155 the Master learned of the Demonstration Vault and conquered it with his human followers and his Super Mutants. This Vault became the center of the religious cult of the Master and his cultist followers erected a great, stone cathedral. This cultists were later called, because of this building, the “children of the cathedral”. In 2159 the mayor of the Adytum, Jon Zimmerman, hired a troop of mercenaries, the Regulators, to protect the settlement from gangs and deathclaws, that had just started appearing in southern California around that time. Two years later, the Regulators had in fact taken control of the Adytum. In fact, their only opposition left were not the cowed populace or the bedazzled mayor but one of the gangs, that was mostly compromised by refugees from the settlement itself. With help by the Vault Dweller, that armed this gang, the Blades, and helped them fight the regulators, the citizens of Adytum conquered their town back.

The Vault Dweller later ended the occupation of the Demonstration Vault by the Army of the Master in a great shoot out. After he killed the Master as well, the survivors of the Children of the Cathedral spread in all directions. With inner peace restored, and without the workshops of Adytum destroyed like the Vault, the city started anew again.

Short overview of the districts

Adytum: The Adytum is the oldest residential area of the Angel’s Boneyard. It lies to the north and in 2247 it extends far farther than the original, chained in area. Even today most dwellings are located in the (extended) Adytum. Furthermore, a large part of the food and general good stores of the Angel’s Boneyard are located there.

Central: The former center of L.A., the skyscrapers, the stores. Even one and a half century after the bombs fell, they are not yet looted empty. They still attract treasure hunters, but there are also old factories with machines that are too great to transport that have been reactivated, resupplied with electrical power and made to run again.

Harbor: The harbor of the Boneyard is full of small and very small fishery boats. Seafood vendors can be found at many places, but there are also other businesses operating on the water. There are plans to create – with support from the government – a water power supply and there are algae fishers, that sell their catch to the former crude oil refineries where liquid fuel is created from those algae.

Specialty:

Medical Faculty: The medical faculty is probably the oldest possibility for secondary schooling in the whole Wasteland. While those studying there often lack the equipment that doctors in Vault-City see as basic, they do have well-grounded expert knowledge. The faculty receives generous financial contributions from the government and while it demands quite high tuition fees, it also offers some half and full free stipends.