

The Enclave

The Enclave is, according to their own opinion at least, the only, rightful government of the USA as it exists in the post-apocalyptic wasteland. They do not recognize any government that has since formed, neither the NCR, nor the Brotherhood of Steel or even Vault-City. In fact, they do not even recognize those groups as real humans.

History:

The Enclave formed long before the Great War, as a kind of shadow government inside the government of the USA as that began to wage war against China, as a part of the Resource Wars. Since all that happened in the background and as secretly as possible, it is impossible to say when exactly the Enclave was formed.

It is obvious, that probably more than a decade before the Great War, there were plans to save the US government not by using Project Safehouse and Vault-Tec, but to evacuate them onto the gigantic oil drilling rig in the pacific, that was one of the main reasons for war between the US and China. When the world sank into nuclear fire on the 23rd of October 2077, the survivors on this oil drilling rig became the last of the US government and this government became the Enclave.

Over the next few decades the Enclave stayed mostly in the background and observed what happened in the Wasteland without interfering. The few control Vaults that received the clearance to open, for example Vault 8, that would later give rise to Vault-City, received that clearance to open by the Enclave. There probably were spies of the Enclave very early in the wasteland, that occasionally sent intelligence about the developments in the Wasteland.

Beginning in the 2230s the Enclave stepped more and more into the foreground. Even though they did not regard wasteland dwellers as real humans (and ghouls and super mutants least of all) they traded with some factions that were not really known for their altruistic love of the rest of the wasteland. They acquired slaves from the Slavers Guild that they used for construction projects and traded laser weapons for chemicals with the Salvatore crime family in New Reno.

World view:

The Enclave developed from corrupt, power hungry politicians and military leaders, that created a clear caste society. At its head was an elected representative, that still carried the title of the President of the United States of America and that stood at the head of a cabinet. Whether or not a congress still existed is unknown.

The Enclave regarded themselves as the only true, surviving “real humans”, all other humans were, according to them, only mutated, degenerate life forms, that were fit to be exterminated. At first, the Enclave lacked all possibilities to act in that direction however.

Experiments:

While the Enclave had superior technology, they lacked strength in numbers and would not have been able to exterminate the survivors. Then came along the Master and the rediscovery of the FE-Virus, as well as the Vault-Dweller that destroyed the Master and his army.

In short time, the Enclave organized several dozen slaves from the Slavers Guild and began excavating the Mariposa Military Base, destroyed by the Vault-Dweller.

The scientists of the Enclave experimented a lot with FEV. For example, they succeeded in breeding more intelligent Deathclaws. But their most fearsome achievement was the FEV-Poison: a scary, extremely deadly poison that would quickly kill every human, ghoul or super mutant, that was not inoculated against it. They planned to cover the whole earth with it so that they could then repopulate the whole, empty planet.

Locations:

The Enclave owned two larger bases: their oil drilling rig in the Pacific and one base, they had built at the Californian Pacific coast: Navarro. Both bases were destroyed by the Chosen One. Whether they still maintain more, smaller and better hidden bases of operations is unknown.

Conflict with the Chosen One:

In 2242, the Chosen One, a wild huntress of her tribe, Arroyo, was sent out to recover a Garden of Eden Creation Kit from Vault 13. Her tribe was founded by the Vault-Dweller, the great hero that had back then destroyed the threat of the Master and for that reason, the Eldest of that tribe knew of the Geck due to old Holodiscs of the Vault-Dweller.

After numerous other adventures, the Chosen One reached Vault 13 to find the original dwellers either killed or taken by the Enclave. Now there lived some relatively peaceful, friendly intelligent Deathclaws that were on the run from the Enclave. After the Chosen One helped them out a bit, she was given a GECK out of the store rooms of Vault 13 and traveled back to her tribe, to discover that the whole tribe had suffered the same fate as the original vault dwellers of Vault 13.

With the help of the tanker vagabonds in San Francisco, the Brotherhood of Steel, the Shi and the Hubologists, the Chosen One managed to destroy Navarro as a base for the Enclave, to make an oil tanker anchored in San Francisco shipshape again and to use it to travel to the Enclave oil drilling rig with her comrades, where she freed her tribe and the Vault dwellers from Vault 13, found out that the Enclave had plans to kill the whole populace of the wasteland with the FEV-poison. She did not hesitate and succeeded in sabotaging the nuclear reactor that provided power to the oil drilling rig and to have it melt down, while she traveled back with the people she freed. Whether or not parts of the Enclave survived this heroic action of the Chosen One is completely unknown.