

Helmets:

Open helmets:

Mine Helmet:		
Costs:	200 \$	
Weight:	5 pounds	
Description:	A helmet as it was worn by miners and construction workers – and as they are still often worn by them. Lighter than a steel helmet, it provides less protection, but is usually more comfortable.	
Handicaps:	None.	
Armor protection:		
	Normal	4
	Laser	4
	Fire	3
	Plasma	3
	Explosion	4
	Electrical	4

Steel helmet:		
Costs:	400 \$	
Weight:	7 pounds	
Description:	An old style, military steel helmet, as they were used by nearly all militaries until nearly the beginning of World War III.	
Handicaps:	-1 EN to all Endurance tests.	
Armor protection:		
	Normal	6
	Laser	6
	Fire	5
	Plasma	1
	Explosion	6
	Electrical	1

Combat helmet:		
Costs:	1000 \$	
Weight:	5 pounds	
Description:	A helmet made, like the combat armor, from especially hard, but light polymers. It generally protects better than the steel helmet, especially against plasma and fire damage.	
Handicaps:	None.	
Armor protection:		
	Normal	8
	Laser	8
	Fire	7
	Plasma	6
	Explosion	8
	Electrical	6

Closed helmets:

Biker helmet:		
Costs:	300 \$	
Weight:	10 pounds	
Description:	A helmet that protects the whole head, including the face. The up sliding visor still allows the wearer to see, but it does impede smelling and hearing.	
Handicaps:	-1 PE on all perception tests.	
Armor protection:		
	Normal	5
	Laser	5
	Fire	4
	Plasma	4
	Explosion	5
	Electrical	5

